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MRDE-1/2025-2026 **Augmented Reality in Education** 17-11-2025 to 21-11-2025 **NITTTR Bhopal**

https://erp.nitttrbpl.ac.in/poc2025/?id=regMRDE-1

Rationale

Augmented Reality (AR) revolutionizes teaching by offering rich and interactive learning experiences. With the ability to superimpose digital information over the real world, AR augments engagement, enhances understanding, and promotes experiential learning. This educational program seeks to empower teachers with the skills and knowledge to optimize the use of AR in instruction. It will address AR fundamentals, tools, applications, and practical implementation processes to maximize students' learning and engagement.

Programme Outcomes

- 1. Understand the fundamentals and significance of AR in education.
- 2. Explore various AR tools and applications for teaching and learning.
- 3. Develop interactive AR-based educational content.
- 4.Integrate AR into curriculum design and pedagogy.

Programme Content

- •Introduction to Augmented Reality
- •AR Tools and Platforms
- •AR Content Creation for Education
- Hands-on Unity Software
- Creating AR App
- Applications of AR

Target Group

Faculty of all disciplines

Coordinator & Co-Faculty

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